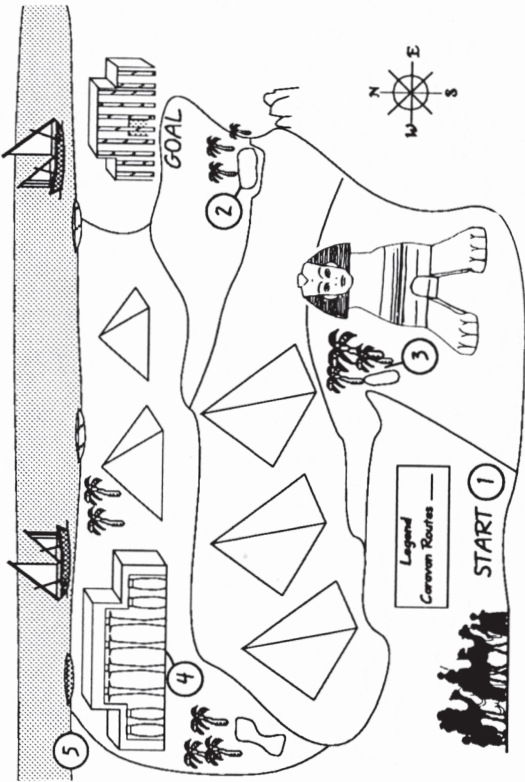


FINDING THE PHAROHS • 2

Writer Information

Direct your reader from the starting point to the GOAL. You have the following knowledge that is not available on the reader's map. Mark your copy of the map, then create and describe a path to the goal that will take the traveler from one source of directions to the next.

- 1 It is dangerous to leave the caravan routes.
- 2 Hostile Hittite soldiers have captured this oasis from the Egyptians.
- 3 A sandstorm has closed this route.
- 4 Armed tomb robbers have been spotted in this area.
- 5 Boats may be used on the Nile.

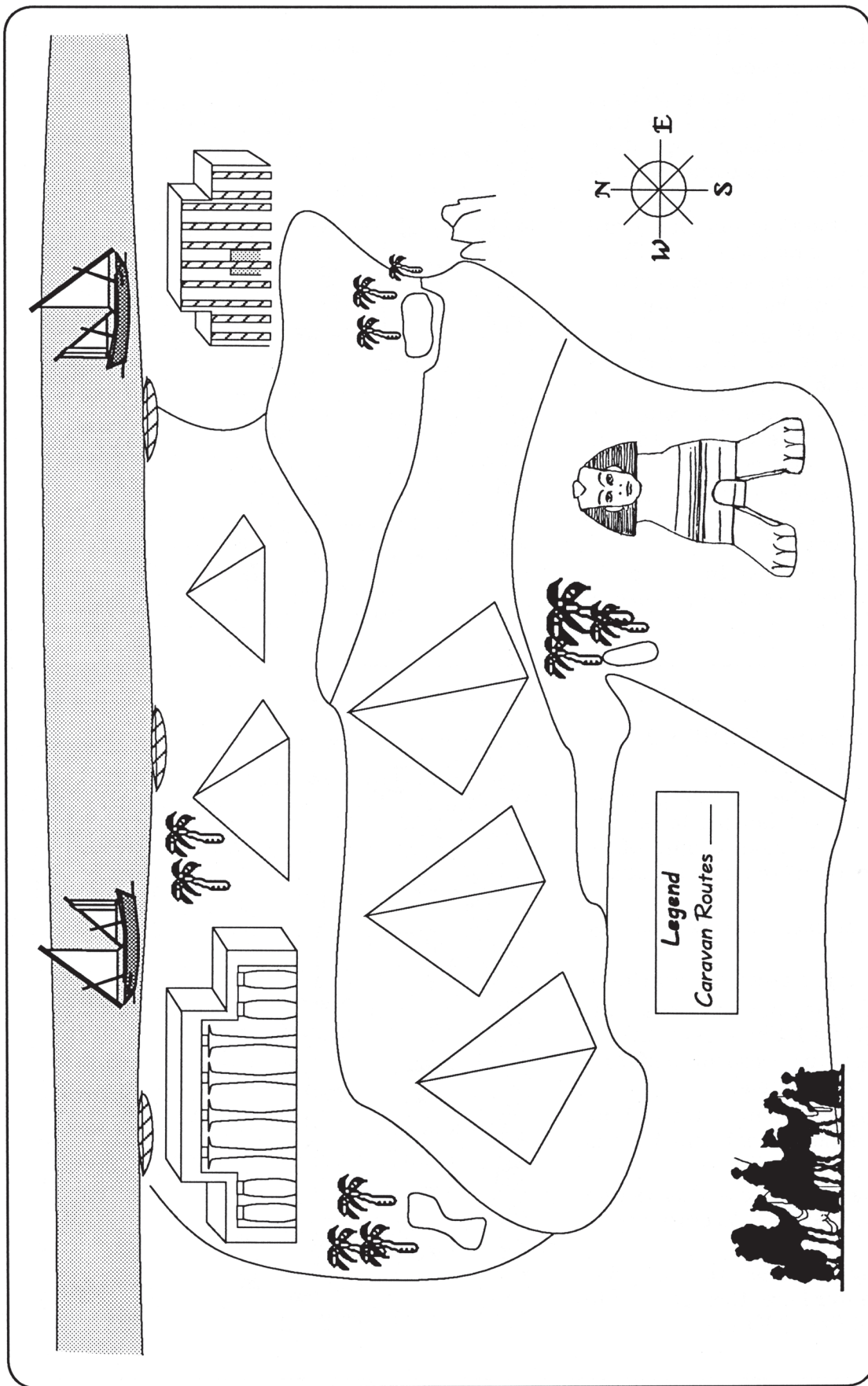


FINDING THE PHAROHS • 1

Writer Information

Direct your reader from the starting point to the GOAL. You have the following knowledge that is not available on the reader's map. Mark your copy of the map, then create and describe a path to the goal that will take the traveler safely from one source of directions to the next.

- 1 It is dangerous to leave the caravan routes.
- 2 This is contaminated water (you need to find water for the camels).
- 3 Bandits are camped here. The route is dangerous.
- 4 This is a sacred shrine. No non-Egyptians are permitted in this area.
- 5 Hungry crocodiles live along the Nile banks. Beware!



FINDING THE PHAROHS

It is the ninth year of the reign of King Akhenaton in Egypt. For the past three years you have been journeying in a caravan from the Euphrates Valley in search of someone rich and willing to exchange gold for your

precious jewels. Finally, you arrive in Egypt, land of the fabulously rich Pharaohs. Since you only have an old map, you will need to consult a seer for current information about safe routes to and from the Pharaoh's palace.

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